**Week of March 4**

* Determine and add some stubs for additional sql scripts based on current scripts.
* Updated challenge spreadsheet documentation.
* Modified the challenge sheet with "The Idea Factory" and added an initial idea and task list.
* Created a documentation folder and moved dev diary and other spreadsheets/doc to it.
* Rated neutral traits, organized negative traits.
* Created a glossary document.
* Created the base table for trait information.
* Worked through the name generation algorithm.
* Removed name and other person generation tables from generation and added to people.
* Updated name generation algorithm with table names.
* Composition work on the WorldGen backstory.
* Added the backstory to documentation.

**Week of February 25**

* Retrieved positive traits a to h and organized them in an Excel spreadsheet by breaking down the trait list into mind, body, and soul
* Finished classifying the positive traits
* Did documentation on traits and stats today and figured out how to commit in GitHub
* Added a file on trait design and setup up a local GitHub repository. Synced to GitHub.
* Started a todo list in the People Readme.md.
* Added a visual Studio solution file, but I think I have to redo it based on development technology. Learned a bit about branching and did a pull request - all files now on master.
* Added extra files that were on the wrong OneDrive and made a pull request/sync.
* Finished rating all positive traits, sorted neutral traits.
* Ruminated and updated the person generation readme.md, and added a folder for scripts. Looked at sql random and sql function templates.
* More work on person stats, added leader script placeholder. Added documentation mantras.
* Setup this dev diary.